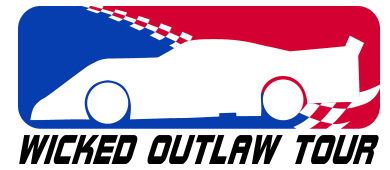


Wicked Outlaw Tour

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567-210-1232
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Est. 2020

In order to succeed, you must try first.



WOT race procedure

24 cars start

- 1 highest in points to not make A
- 1 previous champion provisional
- 1 team owner provisional - point leader

2 hot lap sessions
10 laps each MAX

Pill draw for heat starting spots according to practice times.
Fastest driver draws first.

Under 31 cars, Top 5 make invert to A Main -
Remainder to B main if more than 24 cars
If 24 cars - No B main - Remainder to end of A
8 car heat races - 3 heats

31 cars or more, Top 5 transfer to A Main
Remainder to B main. Top 4 make invert.
8 car heat races - 4 heats

You may NOT run sticker tires in B main.
You may run a set of scuffs different than your stamped tires for that event. (No Soaks)
Should you make the A Main, you are REQUIRED to put the stamped tires back on for that event.

Fastest car in practice draws first.
Under 31 cars
Practice times - allocated heat race
You will pill draw from the correct heat race bag.

- P1 - H1
- P2 - H2
- P3 - H3
- P4 - H1
- P5 - H2
- P6 - H3
- Etc....

Over 31 cars

Practice times - allocated heat race

P1 - H1

P2 - H2

P3 - H3

P4 - H4

P5 - H1

P6 - H2

P7 - H3

P8 - H4

A feature lineup - Heat Race & Finish Position

See document called WOT A Main Lineup